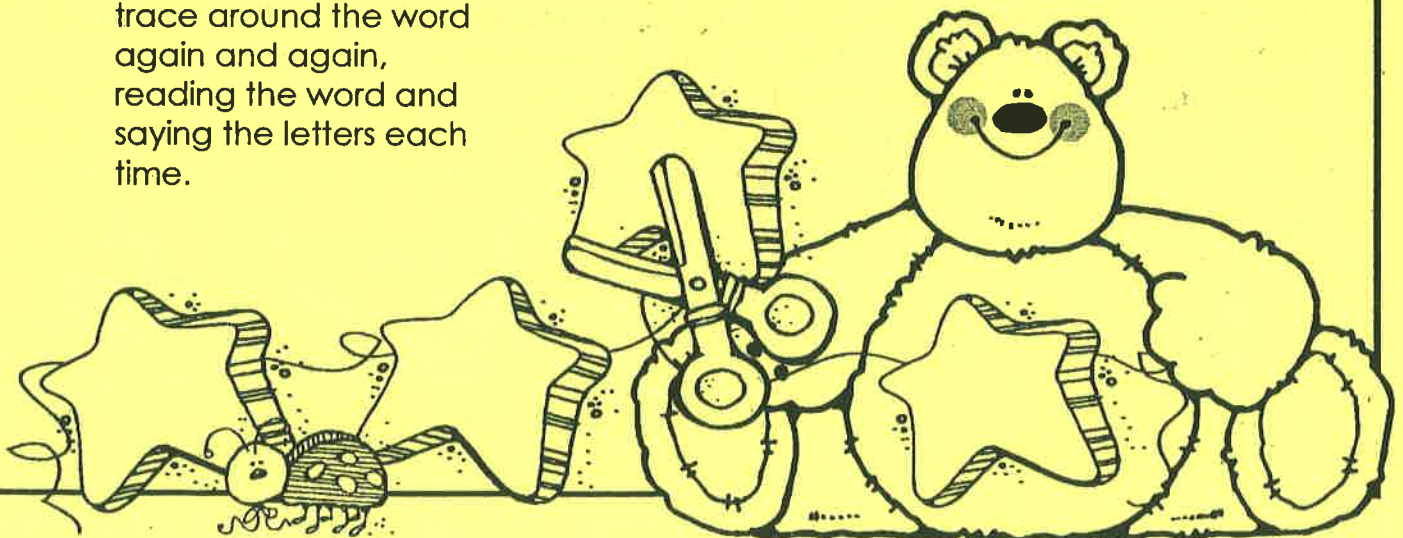


Sight Word Games for Home

- **Flash Card Fun** – Write each sight word on an index card. Flash the card to your child and help him or her read it. Then have them close their eyes and picture the word in their mind as they say the letters. Have them open their eyes and say the word again. Flash a second card, and repeat the steps. After the child has said the second word, flash the first card again. Move on to the third card and repeat the steps, then flash the first and second cards again. Continue in this process until your child is familiar with all of the words. Eventually your child will be able to read the words without help from you! Be patient, this will take time!
 - Concentrate on one column of words at a time. Once your child has mastered those words, then move onto the next column.
- **Wordo** – played just like the game Bingo, but this version uses sight words instead of numbers on a grid card.
- **Concentration** – Sight word concentration cards can easily be made using index cards. Simply write each word on two cards, shuffle and lay face down to play.
- **Word Searches** – Create word searches featuring sight words or use one of the many available on the Internet.
- **Go Fish** – Go fish cards can easily be made using index cards. Simply write each word on two cards, shuffle and deal to play.
- **Letter Magnet Spelling** – to reinforce sight word spelling, provide the child with a set of letter magnets and a metal surface. Call out sight words and ask your child to use magnets to spell the word. Use magnetic letters on your refrigerator to create high frequency words.
- **Scrabble** – Play this game as a family or create your own with small letter cards.
- **Rainbow Words** – Turn sight words into rainbows! Ask your child to write a sight word on paper in big letters. Using different colored crayons, your child can

trace around the word again and again, reading the word and saying the letters each time.





- **Jump On It!** – Copy sight words on index cards (one word per card). Make a second set of the same words. Scatter one set face-up on the floor, leaving about a foot between each card. Place the other set in a stack face down. Turn over the first card in the stack. Have your child read the word (offer help as needed) and then jump on the corresponding card on the floor. Turn over the next card and have your child read it and jump to that word. Continue until your child has jumped on all of the words. Mix up the cards and play again!
- **Which Word Wins?** – Sit with your child and look at a newspaper to see just how often sight words pop up in print. Ask your child to choose a sight word from the list and an article from the newspaper. Look for the word together. Highlight and count the word each time it appears. Try the same thing with a second sight word. Which word appears more often.
- **Read My Back!** – "Write" a sight word on your child's back. Can your child guess the word? Trade places – let your child trace a word on your back. Continue taking turns tracing and guessing sight words.
- **On the Run** – The next time you're going somewhere with your child, play a sight word game. Just have your child find as many sight words as he or she can on billboards, signs, and so on. You can play a game in the car, on a walk, or even in the grocery store!
- **Spill a Sight Word** – Copy words onto small cards. (You can cut index cards in quarters or cut sturdy paper into pieces.) Place the word cards in an empty container, such as a tall plastic tumbler or an empty tennis ball can. Invite your child to shake the container, spill out the words, and read the ones that land face-up. Give each word your child reads a score that is equal to the number of letters in the word (i.e. "for" = 3 points, "will" = 4 points, etc.) Record the total, then place the remaining words back in the can and shake and spill again. Add the total to the first score. Play until your child has spilled and read all of the words.
- **I'm Thinking of...** – Play a game of "I'm thinking of..." One player starts by giving a clue about one of the sight words – for example, "I'm thinking of a word that starts like horse and has three letters. (his)" The other player looks at the sight words and tries to identify the word.